# Oh no you don't! How the ITF protects the integrity of tennis

TIA UK meeting 16 March 2015

## Rackets



## Racket power and vibration







## Racket spin and control







# Spin



# Spin and string type



## Spin – the facts!



## Spin – the facts!



## Player analysis



## **Player analysis**



## 'Real' spin data



## Surfaces



## Shoe-surface interaction



• Foot fixed; braking achieved using knee flexion



## Shoe-surface interaction



• Foot slides to achieve braking; less knee flexion



# Rally Track





## Point analysis

Sheffield Hallam University

Duration: 15.2 s Total travel: 29.5 m Steps: 47 Step rate: 3.3 ± 6.1 Hz Step length (quartiles): 50 cm (25%), 73 cm (50%) and 100 cm (75%).

## Occupancy maps







Step length (m)

## **Court Pace Rating**







## SPRite evolution



## 4G SPRite

# Modelling

		and the second	Tennis Got			-		
Simulation	Select Equipment	Define Shot	Run Simulation	View Output	Vi	6 ew ults	View Graph	Tennis
					Display:	C Equipme	nt 💿 Initial Pa	arameters
					Distance Speed 117. <u>4 km/h</u> Height 1.19 m nitial Ball Ve nitial Ball An	23.6 m Spin 8340 rpm Angle 7.8* locity 0.0 km/l rgle -6.0	Distance Speed 120.3 km/h Height 0.11 m Initial Ball V	17.6 m Spin 0 rpm Angle -12.3 * Velocity 0.0 km/h Angle -6.0 *
			ITF		anitial Ball Sp 3 Distance Speed 104.8 km/h Height 0.75 m nitial Ball Ve	in 4700 rpn 21.0 m Spin 6758 rpm Angle 10.6 ° Iocity 0.0 km/l	Initial Ball S	Spin Orpm

## State of the game

## Simulated serve | Time to baseline



## 1<sup>st</sup> Serves | Winners

Frequency (%)



1st serve speed (km/h)

# Forehands | Winners



Forehand speed (km/h)

# Forehands | Men | Winners



# Forehands | Women | Winners



# Player Analysis Technology (PAT)





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### TECHNICAL ITF

BALLS RACKETS AND STRINGS

RINGS COURTS

Approved PAT products

FACILITIES PLAYER A

PLAYER ANALYSIS

TECHNICAL CENTRE

PUBLICATIONS APPLY



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Brand name	Company	Product	Report	Certificate	lssue date
ARTENGO PERSONAL COACH	ARTENGO www.artengo.com eric.briet@ oxylane.com	0	PDF	PDF	10 Mar 2014
BABOLAT PLAY PURE DRIVE	BABOLAT VS www.babolat.com contact@ babolat.com	Q ~	PDF	PDF	21 Jan 2014
HAWK-EYE	HAWK-EYE INNOVATIONS LTD www.hawkeye innovations.co.uk contactus@hawkeye innovations.co.uk	F	PDE	PDF	24 Dec 2013
KITRIS KIT	KITRIS AG www.kitris.ch info@kitris.ch		PDF	PDF	21 Oct 2013
PLAYSIGHT SMARTCOURT	PLAYSIGHT INTERACTIVE LTD www.playsight.com info@ playsight.com		PDF	PDF	10 Feb 2014





### Hawk-Eye

Test code: PAT-13-002

Serial no: n/a

Software version(s): n/a

Firmware version: n/a

Issue date: 24 December 2013



**Objective:** To test and evaluate Hawk-Eye Player Analysis Technology according to Rule 31 of the 2014 Rules of Tennis.

Result: Approved

#### SUMMARY

Multiple cameras fixed around the court are used to capture images of play. The cameras are connected to personal computers (PCs) on a wired, isolated network. Software, on the network, is used to reconstruct the ball and player trajectories in three dimensions from the camera images and a virtual model of the court.

The trajectory information is used to generate virtual replay graphics of the flight of the ball and movement of the players, and match statistics.

The event owner/sanctioning body/customer determines the information that can be distributed by Hawk-Eye. Information can be sent to the in-stadium display, TV broadcast and internet-enabled devices. The provision of line call replays to the in-stadium display is controlled by the chair umpire (and review official).

Restrictions on the access by a player to Hawk-Eye components during periods when coaching is and is not allowed are as follows:

COMPONENT	NO COACHING	COACHING
Video cameras	Permitted	Permitted
Two-way radio	Not permitted	Permitted
In-stadium display	Permitted	Permitted
Auxiliary device (e.g. smartphone)	Not permitted	Permitted



